

State-of-the-art SAT Solving

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Satisfiability (SAT) Solving Has Many Applications



formal verification



security



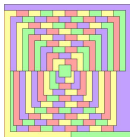
bioinformatics



train safety



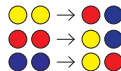
planning and scheduling



automated theorem proving

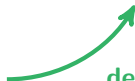
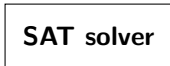


exploit generation



term rewriting termination

encode



decode

Dress Code as Satisfiability Problem

The SAT problem: Can a formula in propositional logic be satisfied?

Propositional logic

- ▶ Boolean variables : **tie** and **shirt** (for the example below)
- ▶ Logic symbols : \neg (not), \vee (or), \wedge (and)
- ▶ Literals : **tie**, \neg **tie**, **shirt**, and \neg **shirt**

Three conditions / clauses :

- ▶ not wearing a **tie** nor a **shirt** is impolite $(\mathbf{tie} \vee \mathbf{shirt})$
- ▶ clearly one should not wear a **tie** without a **shirt** $(\neg \mathbf{tie} \vee \mathbf{shirt})$
- ▶ wearing a **tie** and a **shirt** is overkill $\neg(\mathbf{tie} \wedge \mathbf{shirt}) \equiv (\neg \mathbf{tie} \vee \neg \mathbf{shirt})$

Is the formula $(\mathbf{tie} \vee \mathbf{shirt}) \wedge (\neg \mathbf{tie} \vee \mathbf{shirt}) \wedge (\neg \mathbf{tie} \vee \neg \mathbf{shirt})$ satisfiable?

A Larger, but Still Small Satisfiability Problem

Is the formula below satisfiable?

$$\begin{aligned} & (x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee \neg x_4) \wedge \\ & (x_1 \vee x_4 \vee x_5) \wedge (\neg x_1 \vee \neg x_4 \vee \neg x_5) \wedge (x_2 \vee x_3 \vee x_5) \wedge (\neg x_2 \vee \neg x_3 \vee \neg x_5) \wedge \\ & (x_1 \vee x_5 \vee x_6) \wedge (\neg x_1 \vee \neg x_5 \vee \neg x_6) \wedge (x_2 \vee x_4 \vee x_6) \wedge (\neg x_2 \vee \neg x_4 \vee \neg x_6) \wedge \\ & (x_1 \vee x_6 \vee x_7) \wedge (\neg x_1 \vee \neg x_6 \vee \neg x_7) \wedge (x_2 \vee x_5 \vee x_7) \wedge (\neg x_2 \vee \neg x_5 \vee \neg x_7) \wedge \\ & (x_3 \vee x_4 \vee x_7) \wedge (\neg x_3 \vee \neg x_4 \vee \neg x_7) \wedge (x_1 \vee x_7 \vee x_8) \wedge (\neg x_1 \vee \neg x_7 \vee \neg x_8) \wedge \\ & (x_2 \vee x_6 \vee x_8) \wedge (\neg x_2 \vee \neg x_6 \vee \neg x_8) \wedge (x_3 \vee x_5 \vee x_8) \wedge (\neg x_3 \vee \neg x_5 \vee \neg x_8) \wedge \\ & (x_1 \vee x_8 \vee x_9) \wedge (\neg x_1 \vee \neg x_8 \vee \neg x_9) \wedge (x_2 \vee x_7 \vee x_9) \wedge (\neg x_2 \vee \neg x_7 \vee \neg x_9) \wedge \\ & (\neg x_3 \vee \neg x_6 \vee \neg x_9) \wedge (x_4 \vee x_5 \vee x_9) \wedge (\neg x_4 \vee \neg x_5 \vee \neg x_9) \end{aligned}$$

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Yes. The correctness of the solution is easy to check.

A Larger, but Still Small Satisfiability Problem

Is the formula below still satisfiable?

$$\begin{aligned} &(x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee \neg x_4) \wedge \\ &(x_1 \vee x_4 \vee x_5) \wedge (\neg x_1 \vee \neg x_4 \vee \neg x_5) \wedge (x_2 \vee x_3 \vee x_5) \wedge (\neg x_2 \vee \neg x_3 \vee \neg x_5) \wedge \\ &(x_1 \vee x_5 \vee x_6) \wedge (\neg x_1 \vee \neg x_5 \vee \neg x_6) \wedge (x_2 \vee x_4 \vee x_6) \wedge (\neg x_2 \vee \neg x_4 \vee \neg x_6) \wedge \\ &(x_1 \vee x_6 \vee x_7) \wedge (\neg x_1 \vee \neg x_6 \vee \neg x_7) \wedge (x_2 \vee x_5 \vee x_7) \wedge (\neg x_2 \vee \neg x_5 \vee \neg x_7) \wedge \\ &(x_3 \vee x_4 \vee x_7) \wedge (\neg x_3 \vee \neg x_4 \vee \neg x_7) \wedge (x_1 \vee x_7 \vee x_8) \wedge (\neg x_1 \vee \neg x_7 \vee \neg x_8) \wedge \\ &(x_2 \vee x_6 \vee x_8) \wedge (\neg x_2 \vee \neg x_6 \vee \neg x_8) \wedge (x_3 \vee x_5 \vee x_8) \wedge (\neg x_3 \vee \neg x_5 \vee \neg x_8) \wedge \\ &(x_1 \vee x_8 \vee x_9) \wedge (\neg x_1 \vee \neg x_8 \vee \neg x_9) \wedge (x_2 \vee x_7 \vee x_9) \wedge (\neg x_2 \vee \neg x_7 \vee \neg x_9) \wedge \\ &(x_3 \vee x_6 \vee x_9) \wedge (\neg x_3 \vee \neg x_6 \vee \neg x_9) \wedge (x_4 \vee x_5 \vee x_9) \wedge (\neg x_4 \vee \neg x_5 \vee \neg x_9) \end{aligned}$$

No. Adding a single clause **eliminates all solutions.**

Checking a **No** answer can be expensive.

Satisfiability as the Cornerstone of the $P = NP$ Question

A fundamental question in computer science asks whether **searching** for a solution is harder than **verifying** a given solution.

For example, consider the Sudoku on the right: Is **searching** for the solution harder than **verifying** a given candidate solution?

	4		3					
						7	9	
			6					
			1	4		5		
9							1	
2								6
				7	2			
	5					8		
			9					

Satisfiability as the Cornerstone of the $P = NP$ Question

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1	4	7	3	8	9	2	6	5
5	8	6	2	1	4	7	9	3
3	9	2	6	5	7	1	8	4
8	7	3	1	4	6	5	2	9
9	6	4	7	2	5	3	1	8
2	1	5	9	3	8	4	7	6
6	3	8	5	7	2	9	4	1
7	5	9	4	6	1	8	3	2
4	2	1	8	9	3	6	5	7

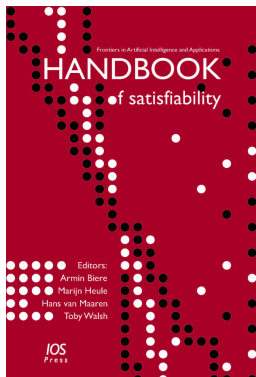
This is the $P = NP$ question.
Solving it is worth **\$1,000,000**.

Cook-Levin Theorem [1971]: SAT is NP-complete.

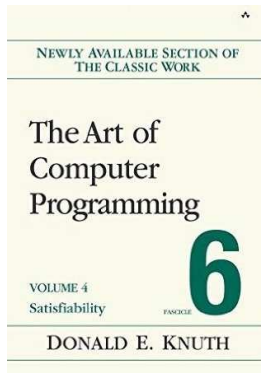
Searching is as easy as verifying if and only if this holds for SAT.

Enormous Progress in the Last Two Decades

- mid '90s: formulas solvable with thousands of variables and clauses
now: formulas solvable with **millions** of variables and clauses



Edmund Clarke: “a *key technology* of the 21st century”



Donald Knuth: “evidently a *killer app*, because it is key to the solution of so many other problems”

Overview

Search for Lemmas (now)

- ▶ Learning Lemmas
- ▶ Data-structures
- ▶ Heuristics

Search for Simplification (after the break)

- ▶ Variable elimination
- ▶ Blocked clause elimination
- ▶ Unhiding redundancy

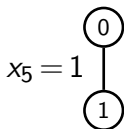
Conflict-driven SAT solvers: Search and Analysis

$$\begin{aligned} & (x_1 \vee x_4) \wedge \\ & (x_3 \vee \neg x_4 \vee \neg x_5) \wedge \\ & (\neg x_3 \vee \neg x_2 \vee \neg x_4) \wedge \\ & \mathcal{F}_{\text{extra}} \end{aligned}$$

0

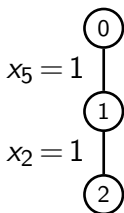
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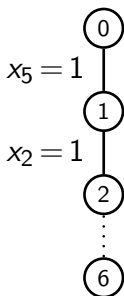
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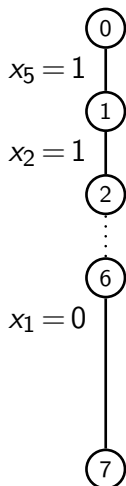
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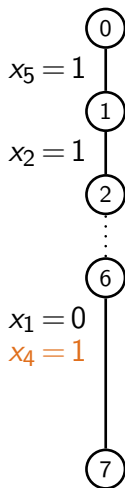
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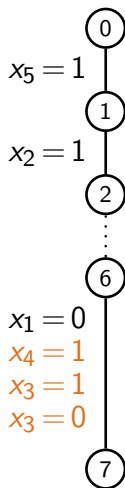
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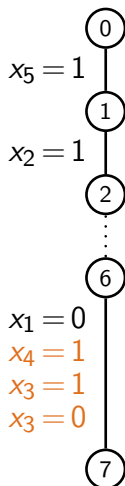
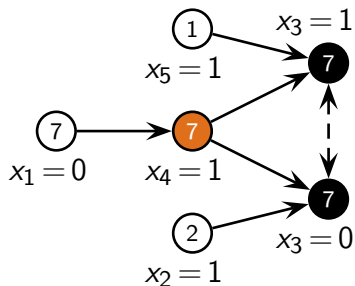
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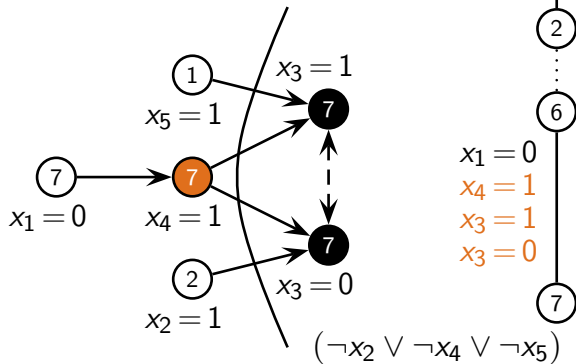
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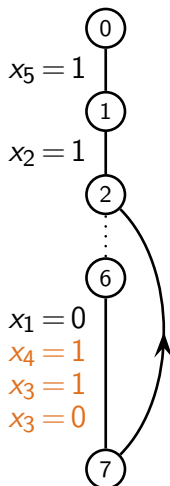
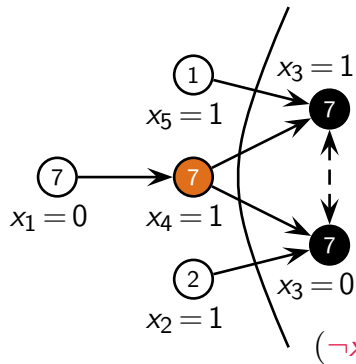
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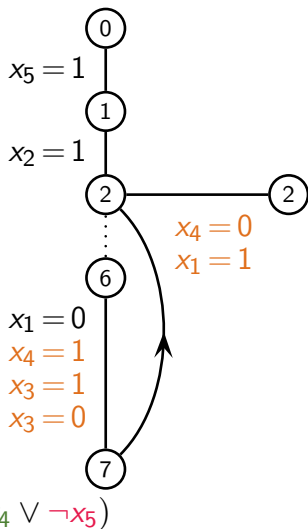
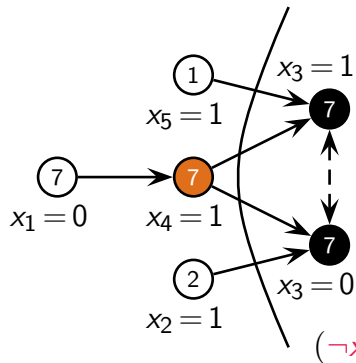
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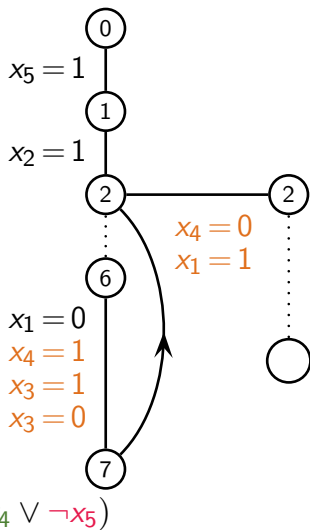
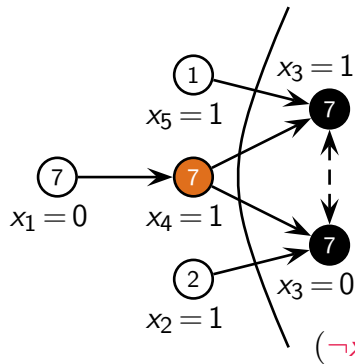
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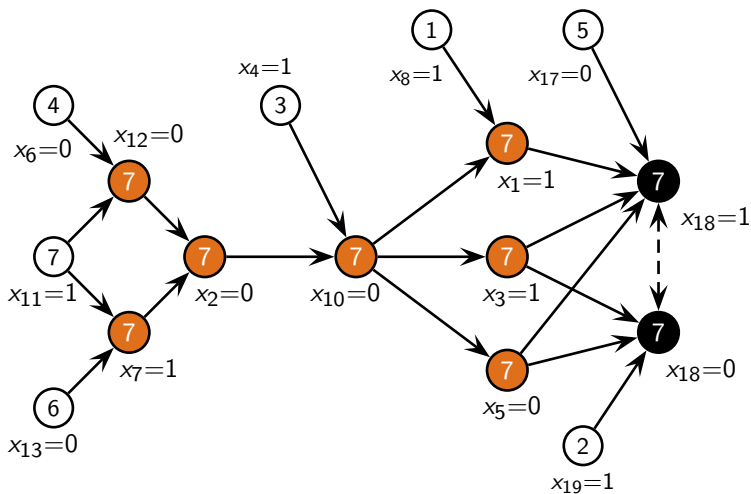
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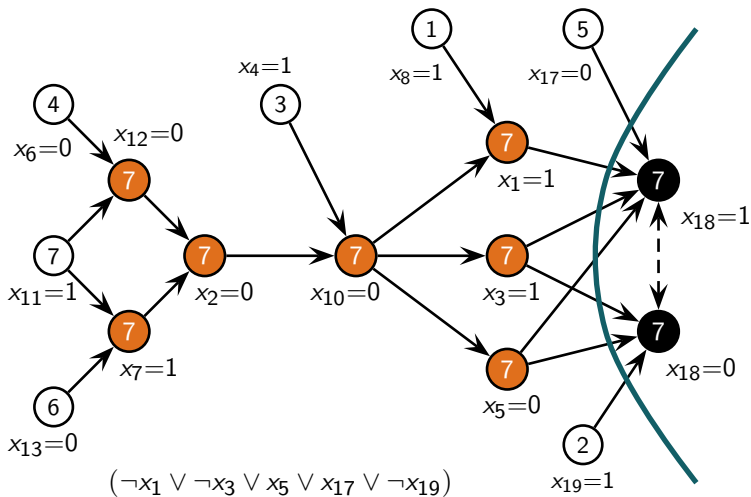
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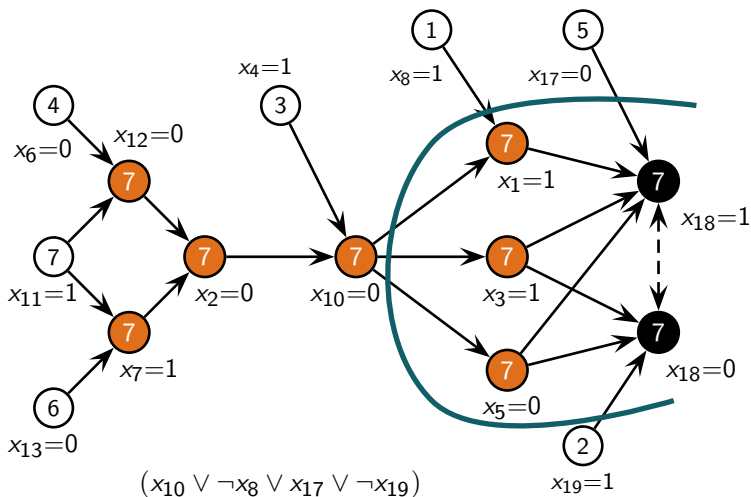
Conflict-driven SAT solvers: Pseudo-code

```
1: while TRUE do
2:    $l_{\text{decision}} := \text{GETDECISIONLITERAL}()$ 
3:   If no  $l_{\text{decision}}$  then return satisfiable
4:    $\mathcal{F} := \text{SIMPLIFY}(\mathcal{F}(l_{\text{decision}} \leftarrow 1))$ 
5:   while  $\mathcal{F}$  contains  $C_{\text{falsified}}$  do
6:      $C_{\text{conflict}} := \text{ANALYZECONFLICT}(C_{\text{falsified}})$ 
7:     If  $C_{\text{conflict}} = \emptyset$  then return unsatisfiable
8:      $\text{BACKTRACK}(C_{\text{conflict}})$ 
9:      $\mathcal{F} := \text{SIMPLIFY}(\mathcal{F} \cup \{C_{\text{conflict}}\})$ 
10:  end while
11: end while
```

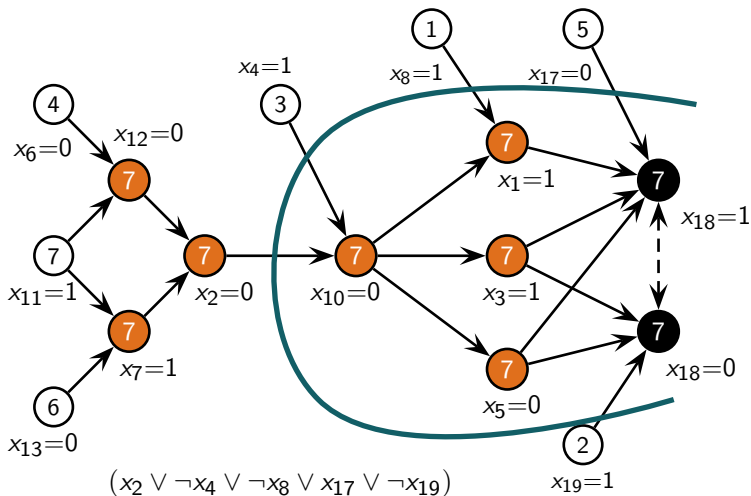




tri-asserting clause

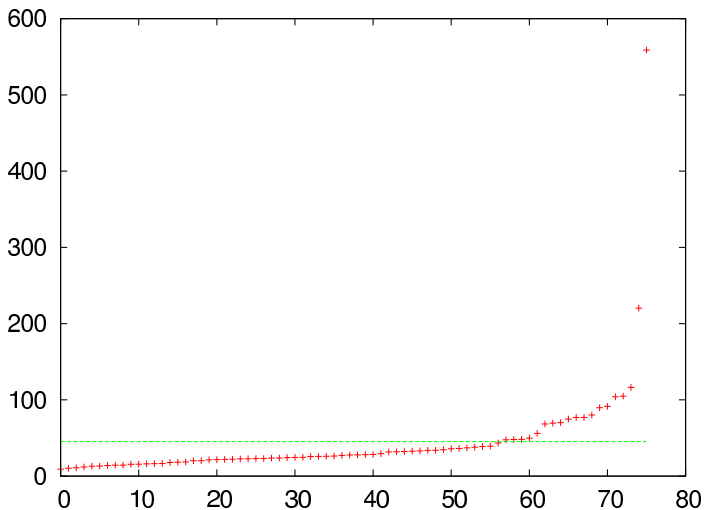


first unique implication point



second unique implication point

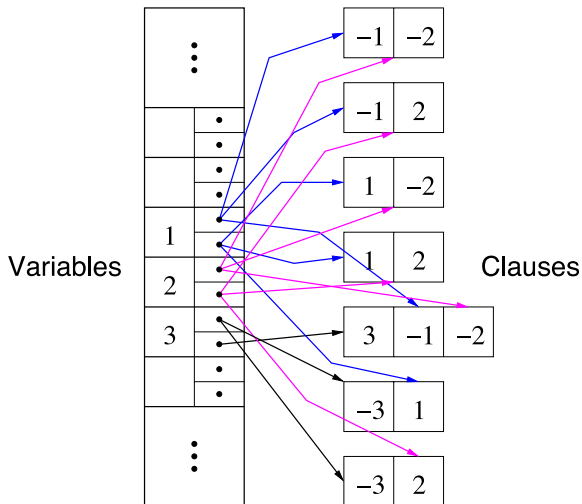
Average Learned Clause Length



Data-structures

Watch pointers

Simple data structure for unit propagation



Conflict-driven: Watch pointers (1) [MoskewiczMZZM'01]

$$\varphi = \{x_1 = *, x_2 = *, x_3 = *, x_4 = *, x_5 = *, x_6 = *\}$$

$\neg x_1$	x_2	$\neg x_3$	$\neg x_5$	x_6
------------	-------	------------	------------	-------

x_1	$\neg x_3$	x_4	$\neg x_5$	$\neg x_6$
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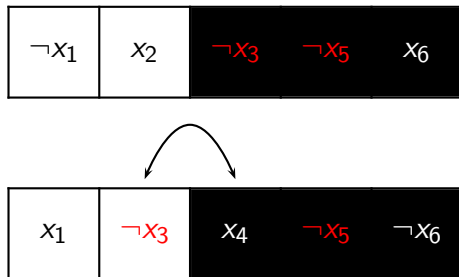
$$\varphi = \{x_1 = *, x_2 = *, x_3 = *, x_4 = *, x_5 = \mathbf{1}, x_6 = *\}$$

$\neg x_1$	x_2	$\neg x_3$	$\neg x_5$	x_6
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x_1	$\neg x_3$	x_4	$\neg x_5$	$\neg x_6$
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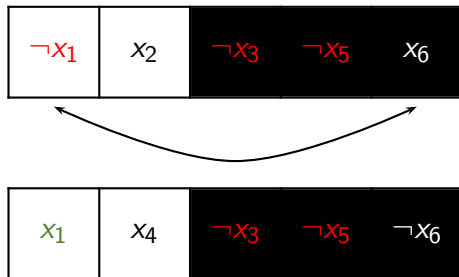
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$\neg x_1$	x_2	$\neg x_3$	$\neg x_5$	x_6
------------	-------	------------	------------	-------

x_1	x_4	$\neg x_3$	$\neg x_5$	$\neg x_6$
-------	-------	------------	------------	------------

Conflict-driven: Watch pointers (1) [MoskewiczMZZM'01]

$$\varphi = \{x_1 = \mathbf{1}, x_2 = *, x_3 = 1, x_4 = *, x_5 = 1, x_6 = *\}$$



Conflict-driven: Watch pointers (1) [MoskewiczMZZM'01]

$$\varphi = \{x_1 = 1, x_2 = *, x_3 = 1, x_4 = *, x_5 = 1, x_6 = *\}$$

x_6	x_2	$\neg x_3$ $\neg x_5$ $\neg x_1$
-------	-------	----------------------------------

x_1	x_4	$\neg x_3$ $\neg x_5$ $\neg x_6$
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Conflict-driven: Watch pointers (1) [MoskewiczMZZM'01]

$$\varphi = \{x_1 = 1, x_2 = *, x_3 = 1, x_4 = \mathbf{0}, x_5 = 1, x_6 = *\}$$

x_6	x_2	$\neg x_3$	$\neg x_5$	$\neg x_1$
-------	-------	------------	------------	------------

x_1	x_4	$\neg x_3$	$\neg x_5$	$\neg x_6$
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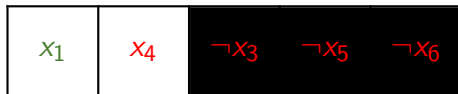
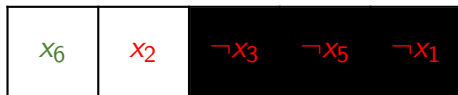
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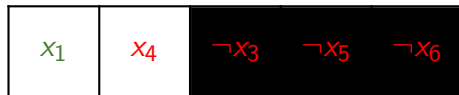
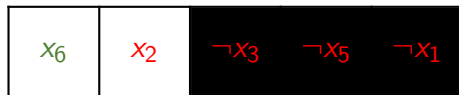
Conflict-driven: Watch pointers (1) [MoskewiczMZZM'01]

$$\varphi = \{x_1 = 1, x_2 = 0, x_3 = 1, x_4 = 0, x_5 = 1, x_6 = \mathbf{1}\}$$



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Conflict-driven: Watch pointers (2) [MoskewiczMZZM'01]

Only examine (get in the cache) a clause when both

- ▶ a watch pointer gets falsified
- ▶ the other one is not satisfied

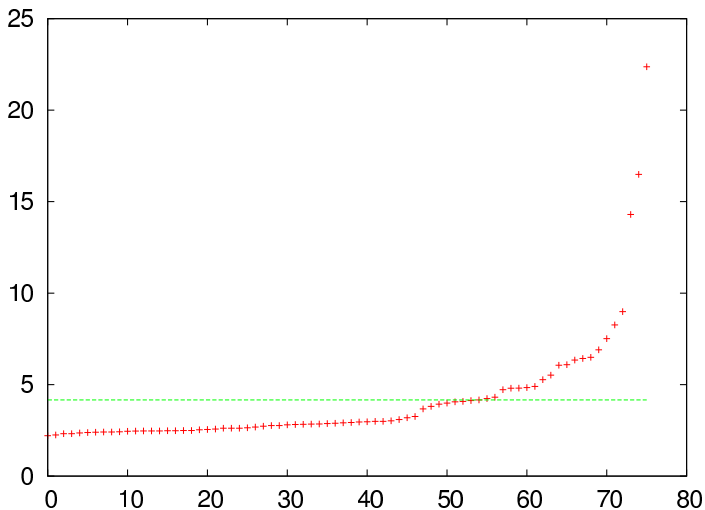
While backjumping, just unassign variables

Conflict clauses → watch pointers

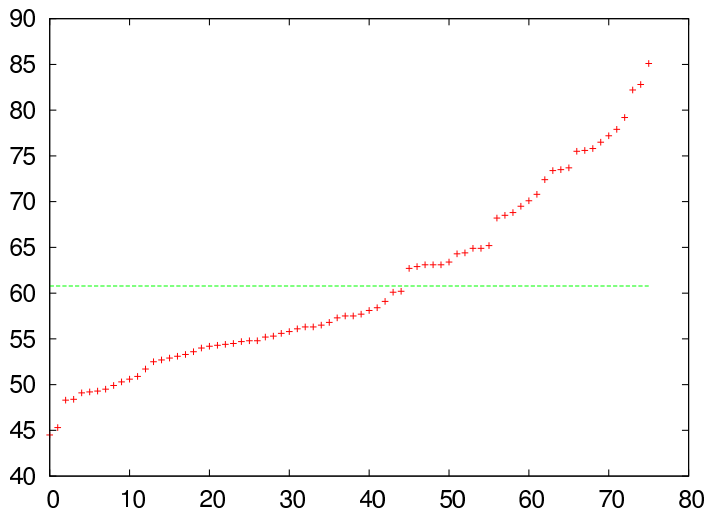
No detailed information available

Not used for binary clauses

Average Number Clauses Visited Per Propagation



Percentage visited clauses with other watched literal true



Heuristics

Most important CDCL heuristics

Variable selection heuristics

- ▶ aim: minimize the search space
- ▶ plus: could compensate a bad value selection

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Restart strategies

- ▶ aim: avoid heavy-tail behavior [GomesSelmanCrato'97]
- ▶ plus: focus search on recent conflicts when combined with dynamic heuristics

Variable selection heuristics

Based on the occurrences in the (reduced) formula

- ▶ examples: Jeroslow-Wang, Maximal Occurrence in clauses of Minimal Size (MOMS), look-aheads
- ▶ not practical for CDCL solver due to watch pointers

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Variable State Independent Decaying Sum (VSIDS)

- ▶ original idea (zChaff): for each conflict, increase the score of involved variables by 1, half all scores each 256 conflicts
[MoskewiczMZZM'01]
- ▶ improvement (MiniSAT): for each conflict, increase the score of involved variables by δ and increase $\delta := 1.05\delta$
[EenSörensson'03]

Visualization of VSIDS in PicoSAT

<http://www.youtube.com/watch?v=M0jhFywLre8>

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- ▶ negative branching (early MiniSAT) [EenSörensson'03]

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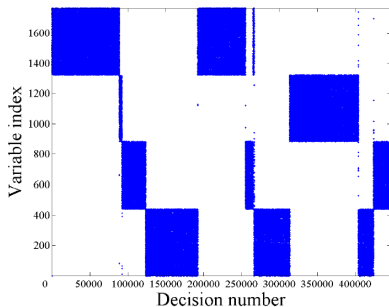
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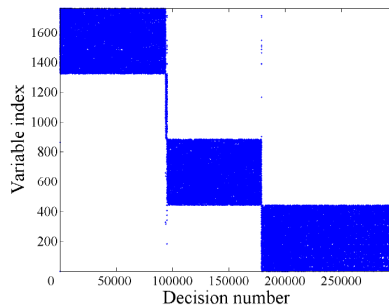
Based on the last implied value (phase-saving)

- ▶ introduced to CDCL [PipatsrisawatDarwiche'07]
- ▶ already used in local search [HirschKojevnikov'01]

Selecting the last implied value remembers solved components



negative branching



phase-saving

Restarts

Restarts in CDCL solvers:

- ▶ Counter heavy-tail behavior [GomesSelmanCrato'97]
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- ▶ Geometrical restart: e.g. 100, 150, 225, 333, 500, 750, ...
- ▶ Luby sequence: e.g. 100, 100, 200, 100, 100, 200, 400, ...

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Rapid restarts by reusing trail:

[vanderTakHeuleRamos'11]

- ▶ Partial restart same effect as full restart
- ▶ Optimal strategy Luby-1: 1, 1, 2, 1, 1, 2, 4, ...

Conflict-Clause Minimization

Self-Subsumption

Use self-subsumption to shorten conflict clauses

$$\frac{C \vee l \quad D \vee \neg l}{D} \quad C \subseteq D \quad \frac{(a \vee b \vee l) \quad (a \vee b \vee c \vee \neg l)}{(a \vee b \vee c)}$$

Conflict clause minimization is an important optimization.

Self-Subsumption

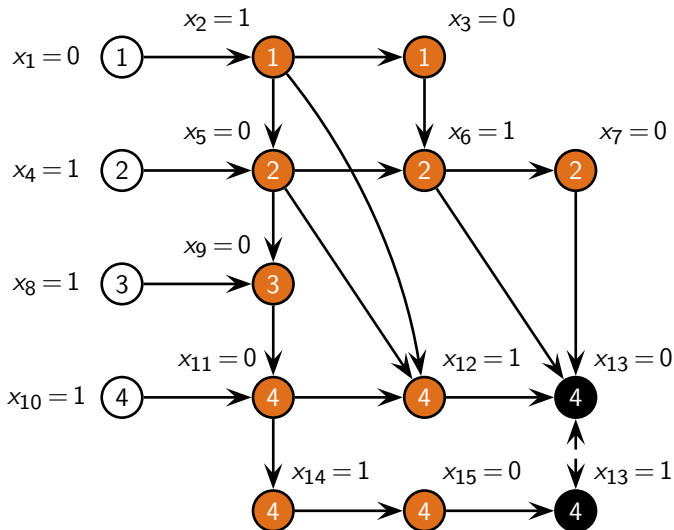
Use self-subsumption to shorten conflict clauses

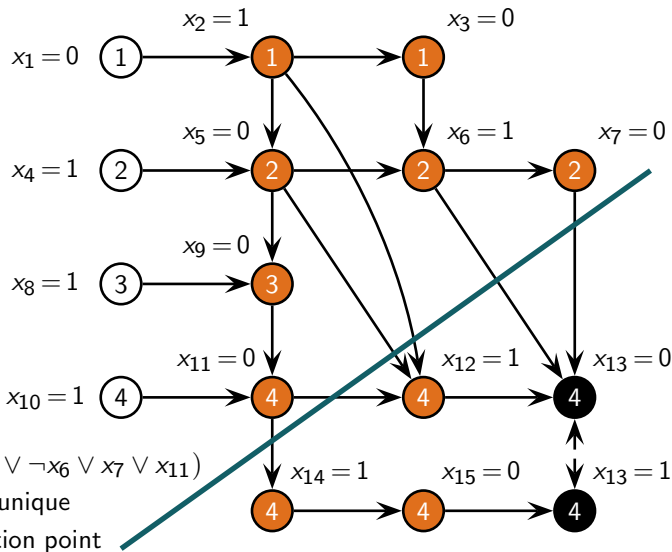
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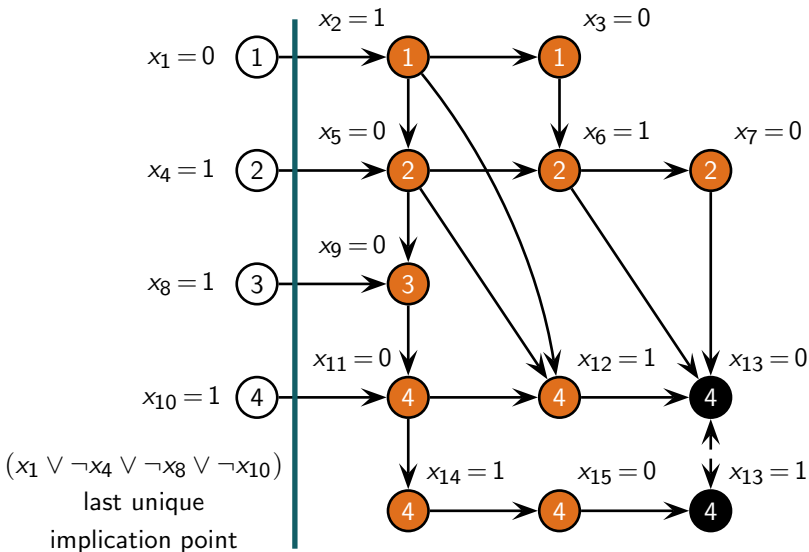
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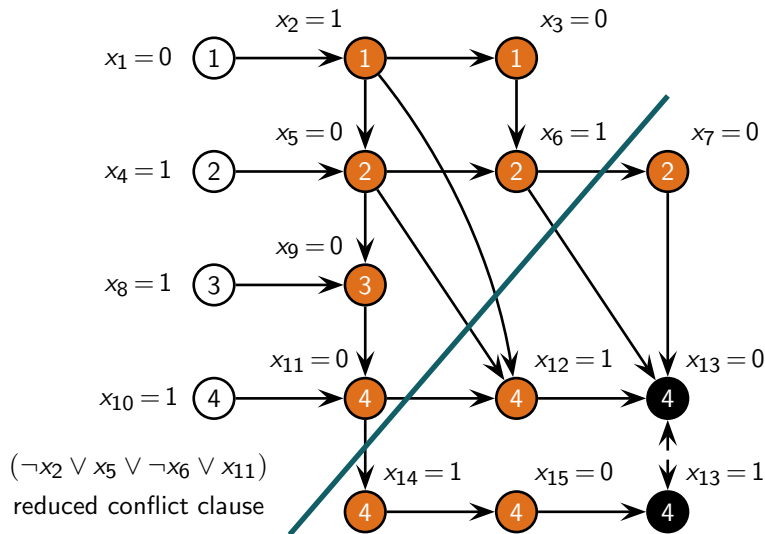
Use implication chains to further minimization:

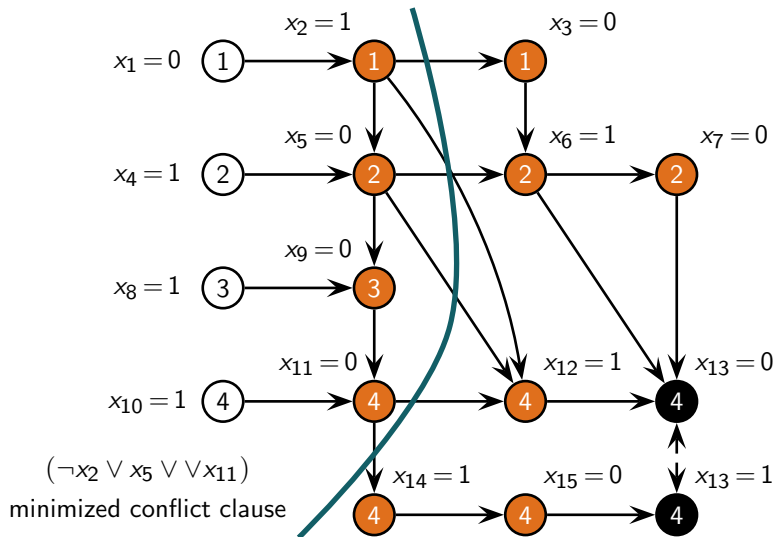
$$\dots (\neg a \vee b)(\neg b \vee c)(a \vee c \vee d) \dots \Rightarrow \\ \dots (\neg a \vee b)(\neg b \vee c)(c \vee d) \dots$$











Conclusions: state-of-the-art CDCL solver

Key contributions to CDCL solvers:

- ▶ concept of conflict clauses (grasp) [Marques-SilvaSakallah'96]
- ▶ restart strategies [GomesSC'97,LubySZ'93]
- ▶ 2-watch pointers and VSIDS (zChaff) [MoskewiczMZZM'01]
- ▶ efficient implementation (Minisat) [EenSörensson'03]
- ▶ phase-saving (Rsat) [PipatsrisawatDarwiche'07]
- ▶ conflict-clause minimization [SörenssonBiere'09]

+ Pre- and in-processing techniques

State-of-the-art SAT Solving

Marijn J.H. Heule



SC² Summer School, July 31, 2017